

JOMOFI OFFICIAL



**PUBG MOBILE
EVOLUTION SERIES 2020
COMPETITION RULES**

(VERSION 1.0, 2020)

Website- <https://jomofi.com>

PUBGM EVOLUTION SERIES 2020 | COMPETITON RULES

Table Of Contents

BACKGROUND AND PURPOSE

GENERAL TERMS

- 1. PLAYERS**
- 2. TEAMS AND OWNERS**
- 3. CODE OF CONDUCT**
- 4. PROHIBITED CONDUCT**
- 5. DISCIPLINARY ACTION AND SANCTIONS**
- 6. SCORING**
- 7. TIES**
- 8. PRIZE POOL**

JOMOFI OFFICIAL

BACKGROUND AND PURPOSE

The Evolution Series 2020 will provide an esports platform to showcase India's best competitive PUBG MOBILE players. These PUBG MOBILE Evolution Series 2020 Competition Rules ("Competition Rules") establish the general rules applicable to the play of PUBG MOBILE. They include rules governing player eligibility, tournament structure, points structure, prize awards, and player conduct. These Competition Rules include the general terms set forth in Sections below ("General Terms"), as well as the specific terms in the Appendices attached hereto. The Glossary in the Appendix has helpful definitions and explanations that are applicable to these General Terms and all other Appendices. These Competition Rules apply to the individual (natural person), entity and/or group ("Owners") who registered a team ("Team") to participate in the Evolution Series 2020 in accordance with the Esports Registration Procedures and Rules ("Registration Rules") and to each Team's players, managers, coaches, owners, and other representatives. A Team's players, managers, coaches, Owners, and other representatives are referred to in these Competition Rules as the "Team Members". Teams will be selected to participate in the Evolution Series 2020 through various mechanisms. Each Team Member is required to read, understand, and agree to these Competition Rules and the Registration Rules before participating in any Tournament.

BY PARTICIPATING IN ANY TOURNAMENT, YOU AGREE TO THESE COMPETITION RULES AND THE REGISTRATION RULES. IF YOU DO NOT ACCEPT THESE COMPETITION RULES AND THE REGISTRATION RULES AND ABIDE BY THEM DURING YOUR PARTICIPATION IN THE TOURNAMENTS, YOU WILL NOT BE ELIGIBLE TO PARTICIPATE IN THE EVOLUTION SERIES 2020.

GENERAL TERMS

1. Acceptance of Competition Rules

1.1. Acceptance

1.1.1. Each Team Member must agree to these Competition Rules and the Registration Rules in order to participate in the Evolution Series 2020. A Team Member may accept these Competition Rules by registering to participate in the Evolution Series 2020 in accordance with the Registration Rules.

1.1.2. A Team Member may be asked to sign an acknowledgment form before the Tournament begins. This form confirms that the Team Member has accepted and agreed to abide by these Competition Rules and the Registration Rules. A Team Member's failure or refusal to sign an acknowledgment form when asked to do so may result in sanctions, including (i) disqualification of the Team Member or the Team Member's Team from the applicable Tournament; (ii) forfeiture of any and all prizes earned by the Team Member or such Team Member's Team; and/or (iii) forfeiture of Team Member's or such Team Member's Team's slot in the Evolution Series 2020 or the

JOMOFI OFFICIAL

applicable Tournament. A Team Member who is not asked to sign an acknowledgment form shall be deemed to have accepted these Competition Rules and the Registration Rules by registering to participate in the India Series 2020 in accordance with the Registration Rules or participating in any Tournament.

1.2 Changes to Competition Rules

The field of esports is changing rapidly as are the mobile games that are played in esports, and these Competition Rules will have to be updated or supplemented periodically to take account of developments in the industry, changes to the business model for esports and the updates to PUBG MOBILE. Accordingly, JOMOFI may update, amend or supplement these Competition Rules from time to time; and may interpret or apply these Competition Rules by releasing online postings, instructional videos, emails, or texts that provide instructions and guidance to Team Members. Any material changes to these Competition Rules will be provided to the Team's Team Captain using the email address listed as part of the online registration process. Each Team Captain will be responsible for distributing updates and other communications relating to these Competition Rules to other Team Members. Participation in the India Series 2020 will constitute acceptance of the changed rules, instructions, and guidance.

Players

2.1. Eligibility

2.1.1. Player Age: In order to be eligible to participate in a Tournament as a player, an individual must have reached the age of majority in India before the start of the Tournament and must comply with any applicable age ratings for PUBG MOBILE established by the app store where the player downloaded PUBG Mobile. If a player is under such age but older than 16 years of age (i.e. the player has lived for at least 16 calendar years) as of the Tournament start date, he or she may still enter the Tournament if he or she meets the other eligibility criteria in these Competition Rules and the Registration Rules and a parent or legal guardian accepts these Competition Rules and the Registration Rules on behalf of the player, and consents to the player's participation in the Tournament, using a parental consent form provided by the Tournament Organizer.

2.1.2. Multiple Teams: Players may not play or contract with more than one Team at a time. If such an arrangement or contract is found to be in existence, Jomofi Officials reserve the right to bar the player from playing any future matches until the situation has been resolved and the player is in compliance with this requirement.

2.1.3. Residency Requirement: The Evolution Series 2020 is open to all legal residents of India who meet the eligibility requirements in these Competition Rules or in the Registration Rules. A player is considered a "resident" of India if the player is a lawful permanent resident of India under the applicable laws of India. All players shall certify their residency prior to participation by providing proof of residency as defined below. Jomofi Officials reserve the right to request legal proof to verify

JOMOFI OFFICIAL

a player's age, residency, or compliance with other eligibility requirements in these Competition Rules or in the Registration Rules.

2.1.4. Residence Requirement Violations: Each Team is responsible for ensuring that its players meet the India residency requirements. It shall be a violation of these Competition Rules, by both the Team and the player, if a player (or his or her parent or guardian) provides false, misleading, or incomplete information resulting in the misclassification of such player's residency. Such a violation will subject the Team and/or player to disciplinary measures as outlined in these Competition Rules and the Registration Rules.

2.2. Player Names: A player's gamer tag or in-game nickname ("Gamer Tag") must consist of the player's team name (or acronym or another word representative of the Team name) and player name in the format of "**TEAMNAMEPLAYERNAME**". For example, a player named "**Lucky**" on team "**All-Stars**" might have the Gamer Tag "**ASLucky**". Gamer Tags will be selected at the time of registration and may not be changed at any time during the Evolution Series 2020 without the prior written approval of the Jomofi Officials. A Gamer Tag may not include any word or phrase in any language that is offensive, toxic, or hurtful.

2.3. Registration: All players must comply with the Registration Rules to be eligible to compete in any Tournament.

2.4. Tournament-Related Events: Jomofi shall have the right to require players to cooperate in carrying out various media interviews, press briefings, streaming sessions, sponsor events, photo or video shoots, charitable events, webcasts, podcasts, chats and other media events that are organized by Jomofi or the Tournament Organizer in connection with the marketing and promotion of the Evolution Series 2020 and/or PUBG MOBILE ("Media Events"), provided that these Media Events do not unduly interfere with a player's game preparation or participation. The Tournament Organizer shall have the right to sanction or disqualify any player or team that fails to attend and participate fully in any scheduled Media Event.

Teams and Owners

3.1. Roster Requirements

3.1.1. Starters: Each Team is required to maintain, at all times during the Evolution Series 2020, four players in the Team's starting lineup ("Starters"). Jomofi Officials shall have the right to disqualify any Team with an incomplete roster. Teams may not have more than four players at any time.

3.1.2. Minimum Roster Requirement: All Starters must be eligible to participate in all Tournaments. Teams must at all times comply with the roster requirement during the Evolution Series 2020. If at any point a Team's roster falls below four players, the Team will be subject to disqualification or other sanctions, unless given permission to drop below the minimum roster by Jomofi Officials, at their sole discretion.

3.1.3. Team Captain: Each Team must designate one player as its captain when completing the online registration process ("Team Captain"). The Team Captain will be responsible for all Team

JOMOFI OFFICIAL

communications with Jomofi Officials. The Jomofi Officials may rely upon any communications from the Team Captain as being made by and on behalf of all players on the Team. The Team Captain must at all times be a player on the Team's roster. A Team may not change its Team Captain during a Tournament without the prior written approval of the Jomofi Officials.

3.2. Submission of the Roster and Team Registration

Before the start of the I Evolution Series 2020, each Team must register its roster using the online tools provided by Jomofi. No changes to a Team's roster will be permitted after a Team's registration has been processed without the prior approval of the Jomofi Officials (including for changes due to sickness, etc.).

3.3. Team Names and Logos

The Team's name will be selected at the time of registration and may not be changed at any time during the India Series 2020 without the prior written approval of the India Series Officials. All Team names must be different and unique. Neither a Team's name nor its logo may include any word or phrase in any language that is offensive, toxic, or hurtful. A Team name or logo may not include all or part of a corporate name or make use of the trademarks or other intellectual property of Jomofi, PUBG MOBILE, or any third party without the prior written approval of the Tournament Organizer.

Code of Conduct

4.1. Conduct Generally

4.1.1. High Standards for Professionals: All Teams and Team Members must always observe the highest standards of personal integrity and good sportsmanship. Team Members are required to behave in a professional and sportsmanlike manner in their interactions with other competitors, India Series Officials, the Tournament Organizer, the media, sponsors, and fans.

4.1.2. Competitive Integrity: All Teams and Team Members are always expected to compete to the best of their skill and ability in any Tournament Game.

4.1.3. Sanctions: A violation of these Competition Rules will result in sanctions at the discretion of the Tournament Organizer, as discussed in greater detail below. All decisions made by the Tournament Organizer and India Series Officials regarding violations of these Competition Rules are final and binding.

4.2. Prohibited Conduct

Set forth below is a non-exclusive list of examples of prohibited conduct.

4.2.1. Collusion. Any form of collusion by any Team Members is prohibited. Examples of collusion are:

(A) Any agreement among two or more players or other Team Members not to play to a reasonable standard of competition in a Tournament Game in order to provide any opposing Team or player with certain advantages or benefits.

JOMOFI OFFICIAL

(B) Pre-arranging to split the prize money and/or any other form of compensation.

(C) Deliberately losing a Tournament Game for compensation, or for any other reason, or attempting to induce another player to do so.

4.2.2. Cheating: Cheating is prohibited. Any modification of the PUBG MOBILE game client by any player, Team, or other Team Member is prohibited. The use of any kind of cheating device or cheat program, or any similar cheating method such as signaling devices, hand signals, talcum powder, and cell phone screen protectors, etc., shall be deemed cheating.

4.2.3. Exploiting: Intentionally using any in-game bug to seek an advantage in exploiting and is prohibited. Exploiting includes acts such as making use of any game function that, at Tournament Organizer's sole determination, is not functioning as intended and violates the design purpose of PUBG MOBILE.

4.2.4. Ringing: Playing under another player's account or Gamer Tag or soliciting or inducing someone else to play under another player's account or Gamer Tag, is prohibited.

4.2.5. Vulgar or Hateful Speech: A Team Member may not use any language that is offensive, insulting, libelous, slanderous, defamatory, obscene, discriminatory, threatening, foul or vulgar. A Team Member may not post, transmit, disseminate any such prohibited communications. A Team Member may not use this type of language on social media or during any public-facing events or in any streams of PUBG MOBILE. This rule applies to speech in English, Hindi, and all other languages. In addition, Team Members may not encourage members of the public to engage in any activities that are prohibited by this rule

4.2.6. Violence: Team Members are expected to settle their differences in a respectful manner and without resort to violence, threats, or intimidation (physical or nonphysical). Violence is never permitted.

4.2.7. Drugs and Alcohol: The use, possession, distribution or sale of controlled substances, such as drugs or alcohol, or being under the influence of such controlled substances, is strictly prohibited while a Team Member is engaged in any Tournament or other event or on-premises that are owned by or leased to the Tournament Organizer. The unauthorized use or possession of prescription drugs by a Team Member is prohibited. Prescription drugs may be used only by the person to whom they are prescribed and in the manner, combination, and quantity as prescribed. Prescription drugs may only be used to treat the condition for which they are prescribed and may not be used to enhance performance in a Tournament Game. Each Team Member is required to report any violation of this rule to the Tournament Organizer.

4.2.8. Gambling: Gambling on the outcome of Tournament Games (including any plays or components of a Tournament Game) can pose a serious threat to the integrity of, and public confidence in, the India Series 2020. Team Members are not allowed to (i) place, or attempt to place, bets on any Tournament Games (or any plays or components thereof), or (ii) associate with high volume gamblers, or deliver information to others that might influence their bets.

4.3. Unprofessional Behavior

Set forth below is a non-exclusive list of examples of unprofessional behavior, all of which are prohibited.

JOMOFI OFFICIAL

4.3.1. Harassment: Harassment is prohibited. Harassment is defined as systematic, hostile and repeated acts taking place over a period, or a singular egregious instance, which is/are intended to isolate or ostracize a person and/or diminish the dignity of the person.

4.3.2. Sexual Harassment: Sexual harassment is prohibited. Sexual Harassment is defined as unwelcome sexual advances. The assessment is based on whether the person being harassed would regard the conduct as undesirable or offensive. There is zero tolerance for any sexual threats/coercion or the promise of advantages in exchange for sexual favors.

4.3.3. Discrimination and Denigration: Team Members may not offend the dignity or integrity of a country, private person or group of people through contemptuous, discriminatory or denigrating words or actions on account of race, skin color, ethnic, national or social origin, gender, language, religion, political opinion or any other opinion, financial status, birth or any other status, sexual orientation or any other reason.

4.3.4. Negative Statements: Team Members may not make, issue, authorize or publish any statement that is prejudicial or detrimental to the best interests of the India Series 2020, Tournament Organizer, Proxima or its affiliates, sponsors, or PUBG MOBILE.

4.3.5. Confidentiality: Without the consent of the Tournament Organizer, a Team Member may not disclose any confidential or proprietary information provided or made available by Jomofi or the Tournament Organizer to the Team Member in relation to the Evolution Series 2020. Team Members shall be obligated to keep confidential the confidential or proprietary information provided by the Tournament Organizer. The "confidential or proprietary information" of Jomofi and the Tournament Organizer includes all information and materials disclosed (whether in oral, written, or other tangible or intangible forms) or otherwise made available by Tournament Organizer to a Team Member concerning or related to PUBG MOBILE, the Evolution Series 2020, which the Team Member knows or should know, given the facts and circumstances surrounding the disclosure of the information, is the confidential information of the Tournament Organizer.

4.3.6. Illegal Activity: Team Members are always required to comply with all applicable laws. A Team Member may not engage in any activity which is in violation of laws, regulations, or public security administration rules.

4.3.7. Immoral Activity: A Team Member may not engage in any activity which, in the sole determination of the Tournament Organizer, is unethical, immoral, or disgraceful.

4.3.8. Bribery: No Team Member may offer any gift or cash or other rewards to a player, other Team Member, Evolution Series Official, the Tournament Organizer, or any other person connected with or employed by another Team in order to influence the outcome of a Tournament Game.

4.3.9. Gifts: No Team Member may accept any gift, reward, or compensation from another Team or player (or anyone acting on behalf of another team or player) in connection with any Tournament.

4.3.10. Non-Compliance: No Team Member may refuse to comply with the instructions or decisions of the Tournament Organizer or the Evolution Series Officials.

4.3.11. Match-Fixing: No Team Member may offer, agree or conspire to fix a match or take any other action to intentionally and unfairly alter, or attempt to alter, the results of any Tournament Game (or any play or component thereof). Match-fixing will be subject to the maximum penalty in

JOMOFI OFFICIAL

each instance. If a Team Member is asked to “fix” the outcome of a Tournament Game or to otherwise take part in any actions prohibited by these Competition Rules, that Team Member must immediately report this request to the Tournament Organizer.

4.3.12. Dropouts and Refusals to Participate: If a Team Member or Team registers for, or agrees to participate in, the Evolution Series 2020, he, she, or it may not, without the prior written consent of the Tournament Organizer, drop out or refuse to participate in any Tournament Game or other event that is held during or as part of the Evolution Series 2020. An unexcused absence from a Tournament Game after the registration process is complete may result in sanctions, as provided in Section 6.4 below.

4.4. Disciplinary Action and Sanctions

4.4.1. Investigations by the Tournament Organizer: The Tournament Organizer will have the right to monitor compliance with these Competition Rules and the Registration Rules and investigate possible breaches. By agreeing to these Competition Rules, each Team Member agrees to cooperate with the Tournament Organizer in any internal or external investigation that the Tournament Organizer conducts relating to a suspected violation of these Competition Rules, the Registration Rules or applicable law. Team Members have a duty to tell the truth in connection with any investigation conducted by or for the Tournament Organizer and have a further duty not to obstruct any such investigation, mislead investigators or withhold evidence.

4.4.2. Sanctions: If the Tournament Organizer determines that a Team Member or a Team has committed a violations of these Competition Rules or the Registration Rules, the Tournament Organizer may, in its reasonable discretion, issue any or all of the following disciplinary actions: (i) verbal or written public warning(s); (ii) prize forfeiture(s); (iii) game forfeiture(s), (iv) Tournament forfeiture(s); (v) forfeiture(s) of a slot; (vi) suspension(s); and (vii) disqualification(s) and ban(s)

4.4.3. Repeated Infractions: Repeated infractions are subject to escalating penalties, up to, and including, disqualification from participation in the Evolution Series 2020.

4.4.4. Final Determinations: Unless expressly stated otherwise, offenses and infringements of these Competition Rules and the Registration Rule are punishable, whether they were committed intentionally or unintentionally. Attempts to commit such offenses or infringements are also punishable. The Tournament Organizer’s determination as to the appropriate disciplinary action (or combination of disciplinary actions) will be final and binding. Disciplinary actions and sanctions imposed by the Tournament Organizer can be made public or kept confidential at the discretion of the Tournament Organizer.

4.4.5. The finality of Certain Decisions: All decisions regarding player eligibility, sponsor restrictions, India Series 2020 scheduling and staging, and disciplinary action or sanctions for misconduct lie solely with the Tournament Organizer or, at the option of the Tournament Organizer, with India Series Officials. The decisions of the Tournament Organizer and/or the India Series Officials are final and binding and shall not give rise to any claim for monetary damages or any other remedies.

APPENDIX – Evolution Series 2020 STRUCTURE

JOMOFI OFFICIAL

1) Evolution Series Pattern

1.1. Phase I: QUALIFIER

There will be a total of 64 teams divided into 4 groups, so there will be 16 teams in each group. There will be total of 3 matches for each group in the qualifier, so a total of 12 matches will be played in the qualifier round.

1.2 Phase II: FINALS

Out of the 64 teams, the top 4 from each group i.e 16 team total will fight for the championship.

2) Scoring

Scoring for each Tournament Game will be based on each Team's final kill count and in-game placement as set forth below.

PLACEMENT POINTS

1 KILL = 1 POINT

<u>PLACEMENTS</u>	<u>POINTS</u>
1	20
2	14
3	10
4	8
5	7
6	6
7	5
8	4
9	3
10	2
11	1
12	1
13	1
14	1
15	1
16	1

JOMOFI OFFICIAL

3) TIES

Ties between two Teams during any phase of PUBG MOBILE Evolution Series 2020 will be determined in the order of (1) total accumulated kills across all Tournament Games, (2) best-performing Tournament Game based on total points, (3) best-performing Tournament Game based on total kills, (4) total kills in the last-played Tournament Game and (5) placement in the last-played Tournament Game

4) PRIZE POOL

The prize pool for the Evolution Series 2020 (which is subject to change) is set forth below

Chicken Dinner in all matches- INR 200

The lucky prize for 12th place in all matches- INR 100

Prizes for finals:

RANK	INR
1	5000
2	3413
3	2008
4	620
5	620
6	620
7	620
8	400
9	400
10	400